



Bobbycar Race Rules

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BC 1 Competition Overview

BC 1.1 You do not talk about the Bobby car race

BC 1.2 Competition Objective

The competition challenges members of Formula Student Teams to compete in a series of physical challenges involving “Bobbycar” type toy vehicles.

BC 1.3 Competition Procedure

The all eligible competitors start in the same class.

The competition starts with a series of regulatory inspections to confirm vehicle and driver eligibility.

The competition is divided in a series of dynamic events to assess the physical prowess of the competitors.

The team with the overall best score will win the price, additional prizes may be given.

BC 1.4 Competition Awards

The Award for the overall winner will be given in kind, no cash price will be awarded

BC 1.5 Competition Fee

Participation is included with the Formula Student Austria Registration Fee.

BC 1.6 Registration

No registration is required. All Eligible Teams are registered by default. There is no withdrawal, only DNA.

BC 1.7 Question Penalties

Teams who ask questions before start of the competition will receive 25 points penalty, deductible from the overall score.

BC 2 Eligibility

BC 2.1 Team Eligibility

All teams registered to participate in “Formula Student Austria 2019” will be eligible to participate.

BC 2.2 Team Member Eligibility

All people participating in the Bobby Car Race must be registered team members of the respective team.

BC 2.3 Team Size

Each team may elect 2 (two) ~~victims~~ representatives to take part in this competition

BC 3 Technical Requirements

BC 3.1 Vehicle Eligibility

The vehicle must a push-powered children’s vehicle. Vehicles of the Brand “BIG Bobby Car” receive a blanket homologation, all other vehicles (i.e. OEM branded types, other brands) will need to be homologated on-site. Increased deviation from the “Bobby-Car” Formula will require appropriately sized bribes.

BC 3.2 Allowed Modifications

Only purely cosmetic modifications are allowed from the original as-sold state of the vehicle (i.e. Color, Decals).

BC 3.3 Required Modifications

All Cars must have

- (1) The FSA Logo applied clearly visible in front of the steering wheel
- (2) The logo or name of the team
- (3) A cat-themed modification/decoration

BC 3.4 Driver Equipment

BC 3.4.1 Clothing Color

Each driver must be visibly wearing at least one piece of pink-colored clothing. The requirement is waived for flamboyantly cat themed shirts.

BC 3.4.2 Safety Equipment

Long-legged pants and closed shoes are recommended. Fire-proof underwear is optional.

BC 4 Dynamic Events

BC 4.1 Dynamic Event categories

The Dynamic events consist of at least

- Acceleration
- Skid Pad
- Autocross

Each of which will be inspired by the respective Formula Student Event. Additional events may be made up on the spot.

BC 4.2 Scoring

Points will be given according to the following table:

Event	Max points
Acceleration	100
Skid Pad	100
Autocross	100
Other	TBD